

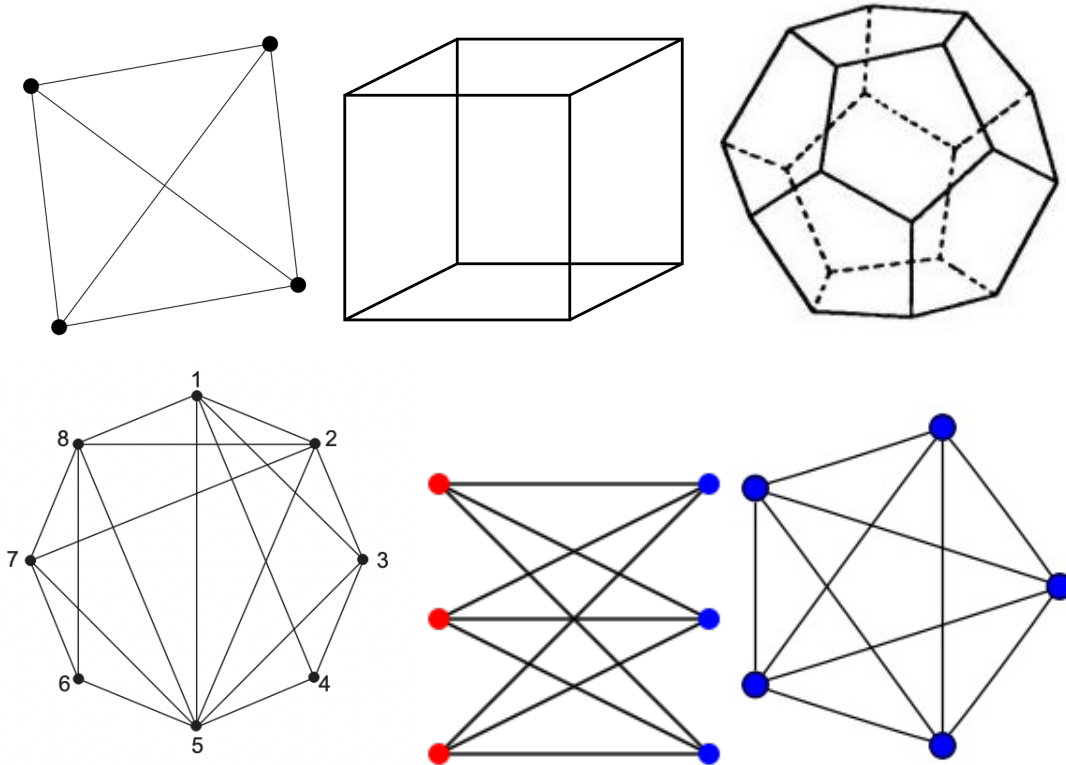
## Honors Discovery Seminar: Graph Theory, Part II

**Definition.** A graph is **planar** if we can draw it in the plane without any of the edges crossing. A *face* of a planar graph is a region bounded by the edges. We say that the region outside a graph is also a face. (For a more sensible version of this: draw your graph on a sphere, and then count the faces.)

- Which of the following graphs are planar? For each planar drawing that you find, find:

$$\#vertices - \#edges + \#faces.$$

Comment: for the cube/dodecahedron ('soccer ball'), the vertices are at the corners of each square/pentagon.

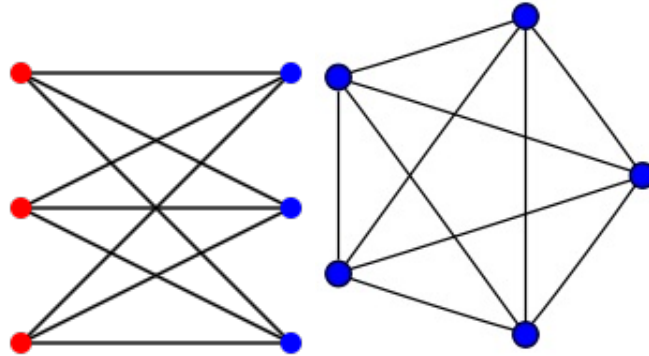


For any graph that you think is not planar, what is the fewest number of crossings necessary in its drawing?

- For a planar graph without multiple edges between vertices and with more than 3 edges, explain why  $2\# \text{ of edges} \geq 3\# \text{ of faces}$  (hint: how many edges are needed to bound a face? how many faces touch each edge?).
- For a planar graph, explain why  $\#vertices - \#edges + \#faces = 2$ .
- For a planar graph, use the previous two problems to show  $\#edges \leq 3\#vertices - 6$ . Use this to show the last graph is not planar! (If you'd like: for the second-to-last graph, show that: if there are no cycles of length 3 (meaning, a path from one vertex back to itself using three edges), prove that  $2\# \text{ of edges} \geq 4\# \text{ of faces}$ , and plug that in.)

5. Non-planar graphs can be drawn without crossings on surfaces with more holes. For example, draw the following two graphs on a torus, and count the number

$$\#vertices - \#edges + \#faces.$$



6. It turns out that we can use graphs as a way to count the *number of holes* that a surface has! Can you find a relationship between the quantity

$$\#vertices - \#edges + \#faces.$$

and the number of holes a surface has?

For a challenge/to verify your relationship, draw the following graph on two-holed torus (the picture below) without any edges crossing and count

$$\#vertices - \#edges + \#faces.$$

