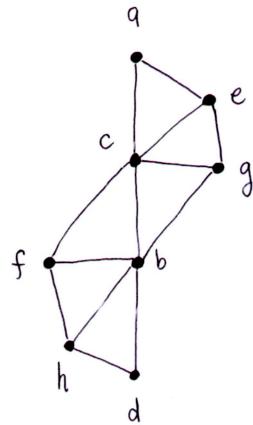
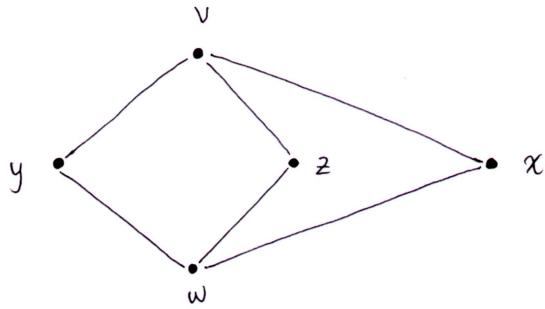


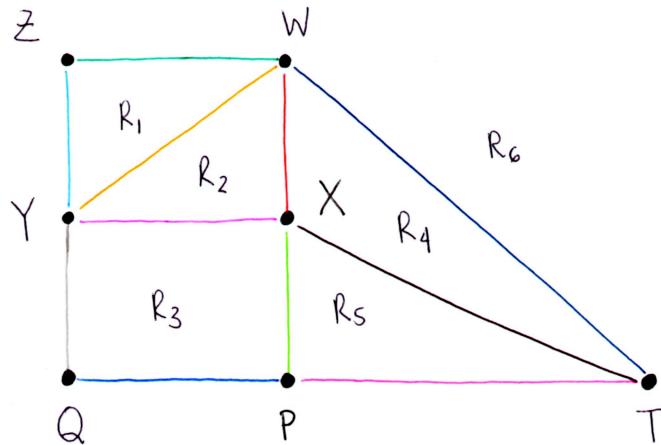
Homework 4 Solutions

§1.5.1

1)



2) Let's label the original graph in the following way :

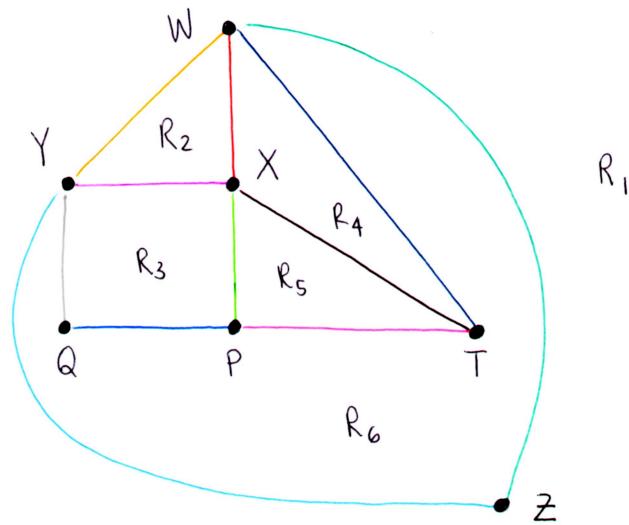
 $R_i = \text{region } \#i, \text{ for } i=1, 2, \dots, 6$

Regions are bounded by edges

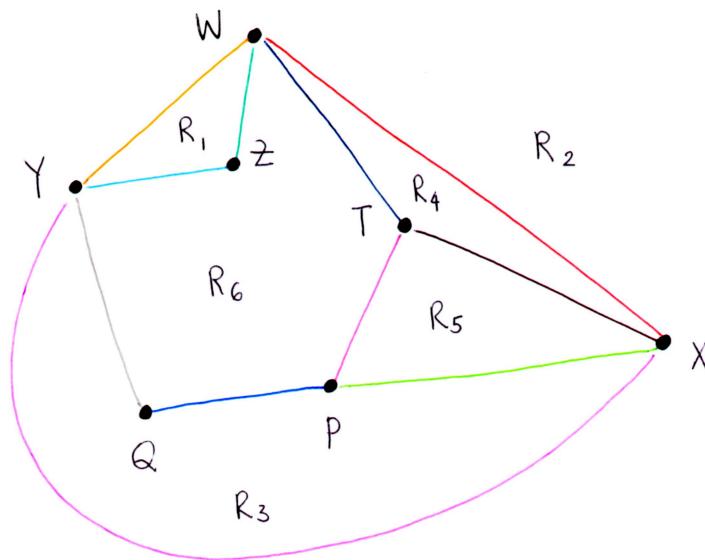
Ex R_2 is bounded by the yellow, red, and purple edges

§1.5.1

2) (cont'd)

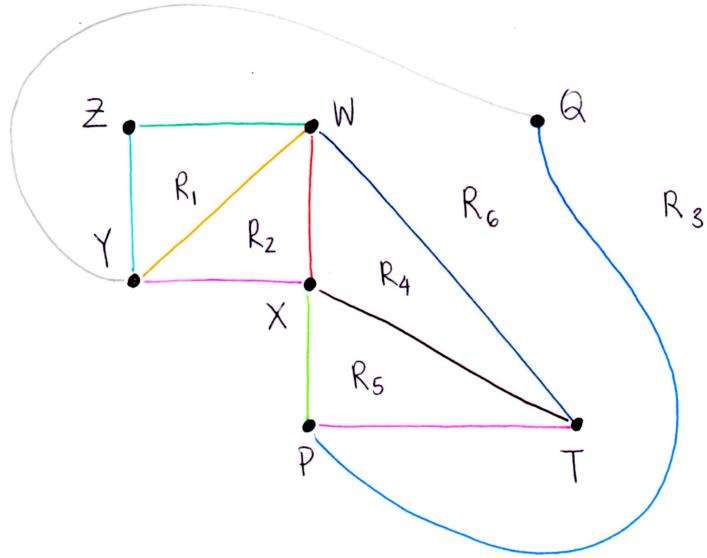
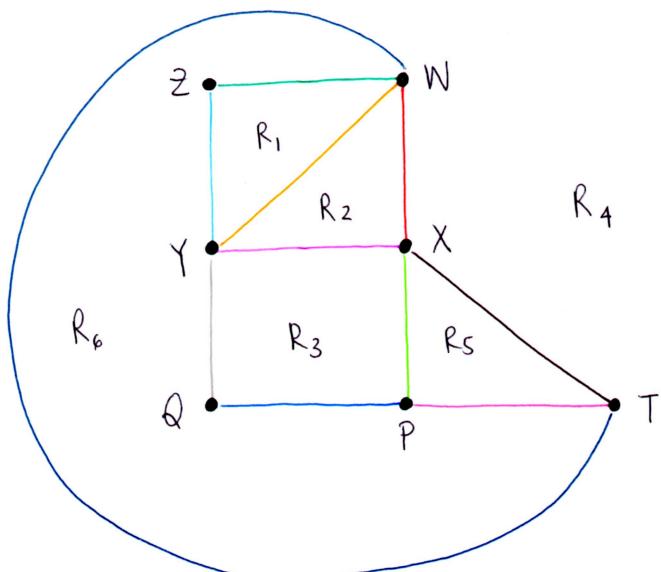
a) Make R_1 the exterior region"stretch" vertex Z so the graph looks like:b) Make R_2 the exterior region(i) "Fold" vertex Z inside $\triangle WXY$ (ii) "Fold" vertex T inside $\triangle WXY$ Notice that (ii) forces vertices P and Q to fold inside $\triangle WXY$ (so vertex X acts as a pivot).

Then the graph looks like:



§1.5.1

2) (cont.ed)

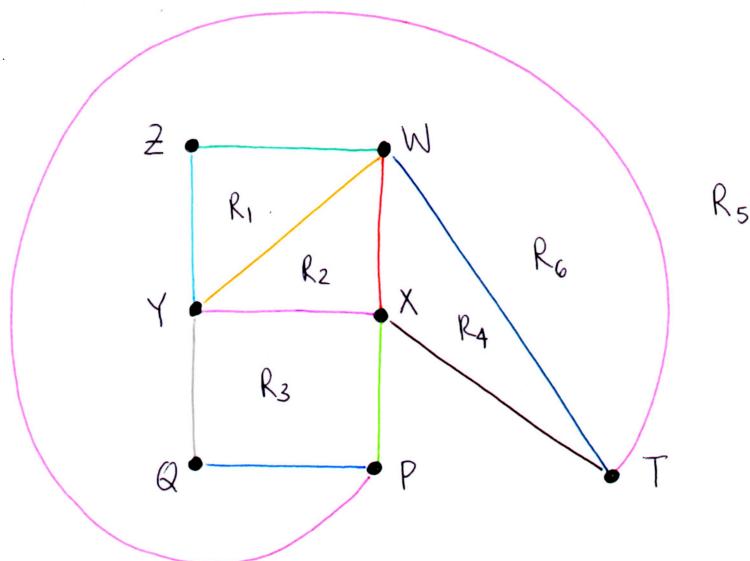
c) Make R_3 the exterior region"stretch" vertex Q to obtain the graph :d) Make R_4 the exterior region."pull" the dark blue edge connecting vertices W and T over the rest of the graph to obtain :

§1.5.1

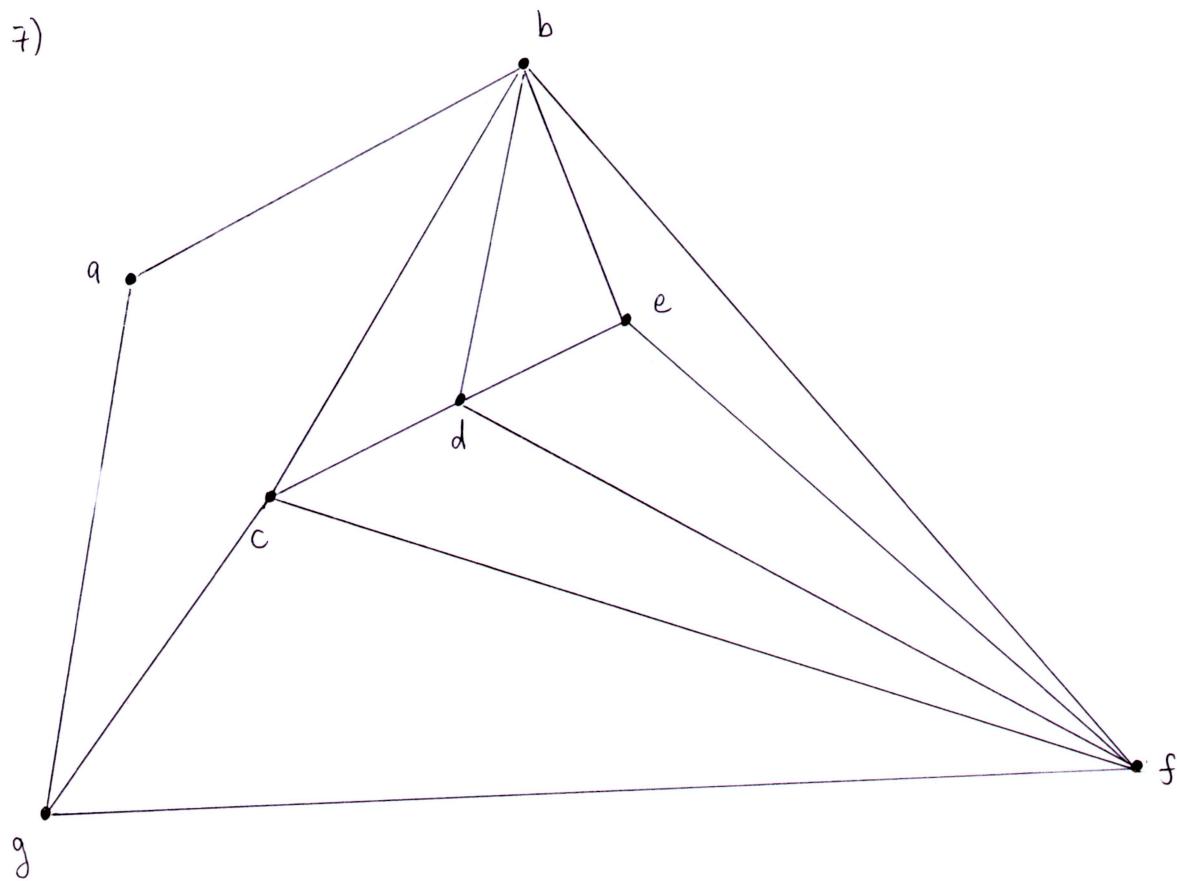
2) (cont. ed)

e) Make R_5 the exterior region

"pull" the pink edge connecting vertices P and T over the rest of the graph:



?)



§1.5.2

1) # of vertices in $G = 24$

Each vertex is of degree 3

$$\sum_{\text{vertex } v \in G} \deg(v) = 2 \cdot (\# \text{ of edges in } G)$$

$$\text{So } 3(24) = 2 \cdot (\# \text{ of edges in } G)$$

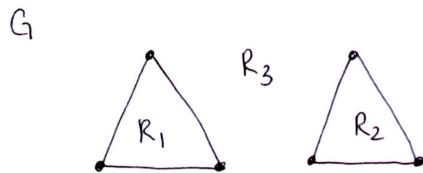
$\Rightarrow G$ has 36 edges

By Euler's Formula (Thm 1.31, p.78),

$$\# \text{ of regions of } G = 2 - 24 + 36 = 14$$

□

3) Let G be the graph below:



$$\text{Then } n = 6$$

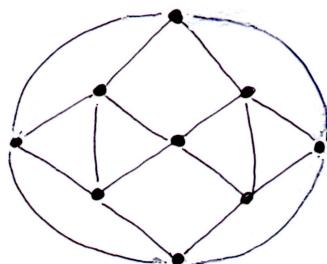
$$q = 6$$

$$r = 3$$

$$\text{But } n - q + r = 6 - 6 + 3 = 3 \neq 2.$$

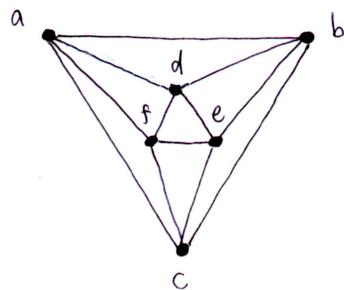
□

10)

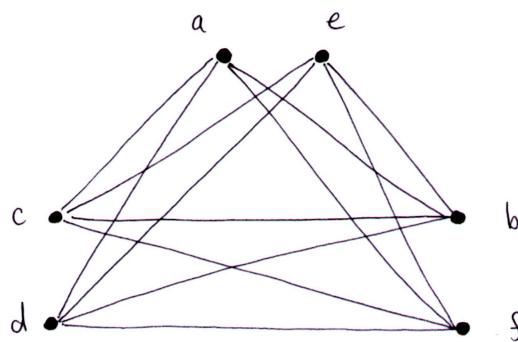


§1.5.3

1) Labelling the vertices of the octahedron as:

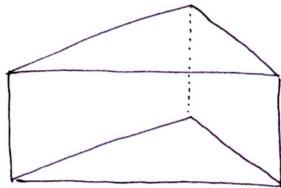


We may redraw the graph to see that it's a complete multipartite graph:

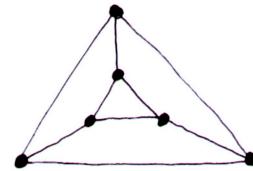


□

2) Prism



Graph



§1.5.4

2) Kuratowski's Theorem tells us:

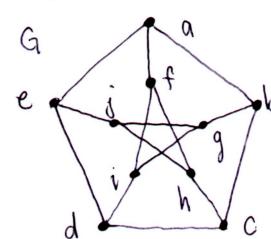
(i) If a graph G is planar, then G contains no subdivision of $K_{3,3}$ or K_5 .

(ii) If a graph G contains no subdivision of $K_{3,3}$ or K_5 , then G is planar.

The contrapositive of (i) is also true, that is:

If G does contain a subdivision of $K_{3,3}$ or K_5 , then G is not planar.

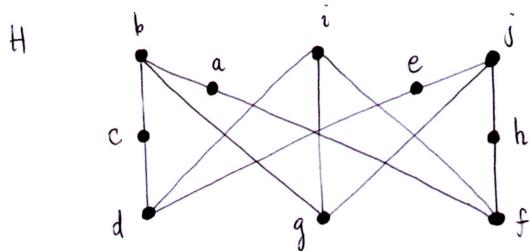
Suppose we label the vertices in G as:



§15.4

2) (cont.ed)

Now consider the graph H :



Then H is a subdivision of $K_{3,3}$ in G , so by Kuratowski's Theorem, G is not planar.

□

4) We first note that if $n \geq 5$, then G will contain a subdivision of K_5 ; in this case, Kuratowski's Theorem tells us that G is not planar.

Thus $n \leq 4$, so G must be of the following forms:

$$K_{r_1, r_2} \quad \text{or} \quad K_{r_1, r_2, r_3} \quad \text{or} \quad K_{r_1, r_2, r_3, r_4}$$

We also note that there can be at most one r_i such that $r_i \geq 3$ (otherwise G would contain a subdivision of $K_{3,3}$ and Kuratowski's Theorem would imply that G is not planar). So we have the following cases:

Case 1 $G = K_{r_1, r_2}$

Case 1a $G = K_{r_1, 1}$ is planar for any $r_1 \in \mathbb{N}$

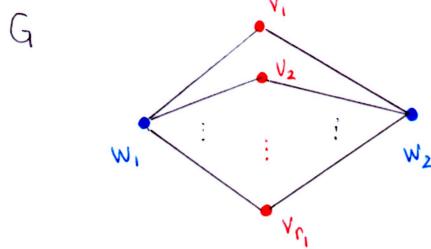
We can always draw G as:



$$V = \{v_1, v_2, \dots, v_{r_1}\}$$

$$W = \{w_1\}$$

Case 1b $G = K_{r_1, 2}$ is planar for any $r_1 \in \mathbb{N}$



$$V = \{v_1, v_2, \dots, v_{r_1}\}$$

$$W = \{w_1, w_2\}$$

§1.5.4

4) (cont. ed.)

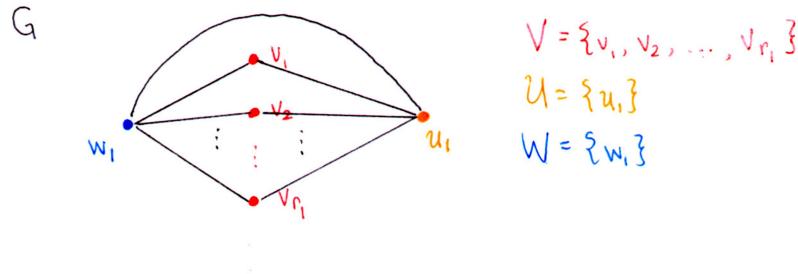
Case 1c $G = K_{r_1, r_2}$ for $r_2 \geq 3$ is planar iff $r_1 \leq 2$.

$G = K_{1, r_2} = K_{2, 1}$ and $G = K_{2, r_2} = K_{r_2, 2}$ are planar by Cases 1a and 1b, respectively.

But if $r_1 \geq 3$, then $G = K_{r_1, 3}$ will have a subdivision of $K_{3, 3}$; by Kuratowski's Theorem, G will not be planar in this case.

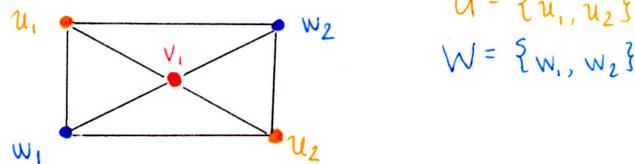
Case 2 $G = K_{r_1, r_2, r_3}$

Case 2a $G = K_{r_1, 1, 1}$ is planar for any $r_1 \in \mathbb{N}$

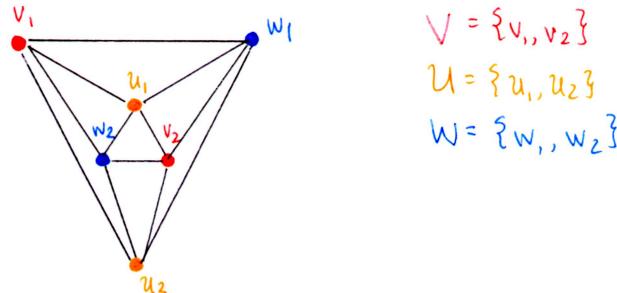


Case 2b $G = K_{r_1, 2, 2}$ is planar iff $r_1 = 1$ or $r_1 = 2$

$G = K_{1, 2, 2}$

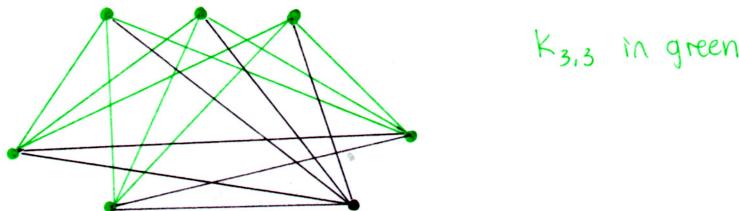


$G = K_{2, 2, 2}$ (see §1.5.3, exercise #1)



But if $r_1 \geq 3$, we will have a subdivision of $K_{3, 3}$, so G would not be planar:

$G = K_{3, 2, 2}$



$K_{3, 3}$ in green

§1.5.4

4) (cont.ed)

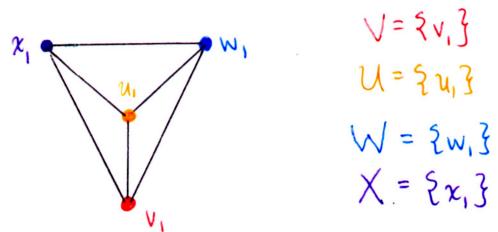
Case 2c $G = K_{r_1, r_2, r_3}$ where $r_2, r_3 \geq 3$ is not planar for any $r_i \in \mathbb{N}$.

If $r_2, r_3 \geq 3$, then G contains $K_{3,3}$.

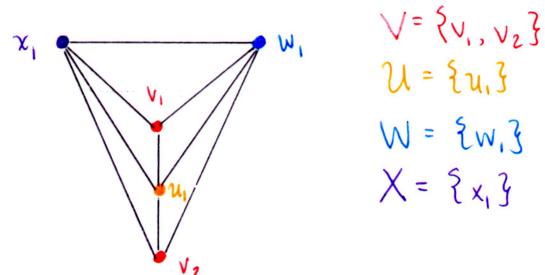
Case 3 $G = K_{r_1, r_2, r_3, r_4}$

Case 3a $G = K_{r_1, 1, 1, 1}$ is planar iff $r_1 = 1$ or $r_1 = 2$

$$G = K_{1, 1, 1, 1}$$

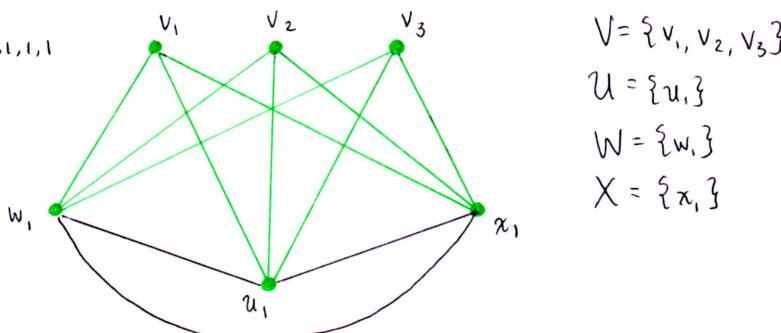


$$G = K_{2, 1, 1, 1}$$



But if $r_1 \geq 3$, then G will contain $K_{3,3}$:

$$G = K_{3, 1, 1, 1}$$

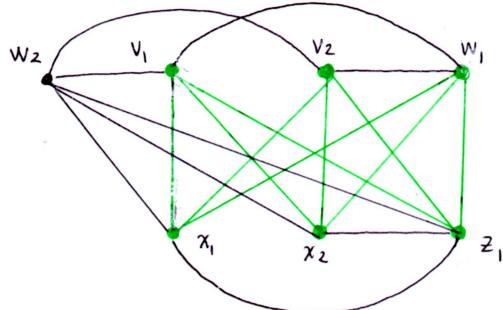


§1.5.4

4) (cont.ed)

Case 3b $G = K_{r_1, 2, 2, 2}$ is not planar for any $r_i \in \mathbb{N}$, since these contain $K_{3,3}$.

$$G = K_{1, 2, 2, 2}$$



$$V = \{v_1, v_2\}$$

$$W = \{w_1, w_2\}$$

$$X = \{x_1, x_2\}$$

$$Z = \{z_1\}$$

Case 3c $G = K_{r_1, r_2, r_3, r_4}$ where $r_2, r_3, r_4 \geq 3$ is not planar for any $r_i \in \mathbb{N}$, since they contain $K_{3,3}$.

□

§1.6.1

1 a) G : tree

If $|V(G)| = 1$, then $\chi(G) = 1$.

Otherwise $\chi(G) = 2$; this can be proved by induction on $|V(G)|$:

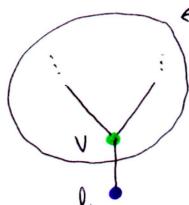
Basis step If $|V(G)| = 2$, then we can 2-color G

Inductive step Suppose that we can 2-color a tree with $n-1$ vertices.

Let G be a tree with n vertices. Choose any leaf l of G , and color it purple. Suppose that l is adjacent to a vertex v . Then color v green.

tree G

[



If we remove l from G , then we get a tree of $n-1$ vertices, which can be 2-colored by our inductive hypothesis.

Then we just add l back to this $(n-1)$ -tree to get a 2-colored tree of n vertices. By induction, any tree can be 2-colored.

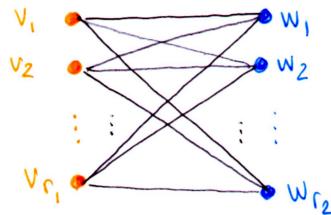
□

§1.6.1

1) (cont'd)

b) G : bipartite graph

Suppose $G = K_{r_1, r_2}$. Then $\chi(G) = 2$; we can just color all vertices of each set the same color, since vertices of the same set are not incident to one another.



□

c) G : multipartite graph

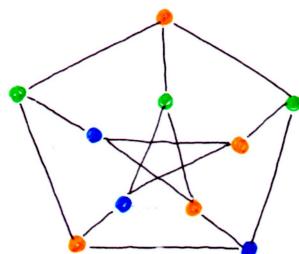
Suppose $G = K_{r_1, r_2, \dots, r_t}$. Then $\chi(G) = t$; because there are t sets and each vertex of a set is incident to every vertex of every other set, we need a minimum of t colors.

□

d) G : Petersen graph

Since the Petersen graph contains an odd cycle, it is not 2-colorable.

But we can color the vertices with 3 colors:

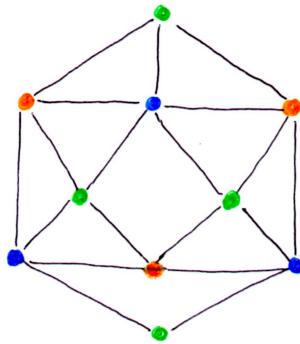
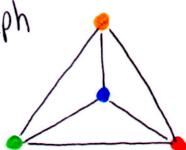


So $\chi(G) = 3$.

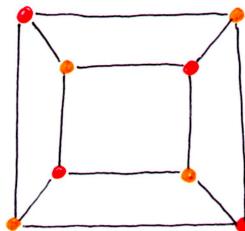
□

§ 1.6.1

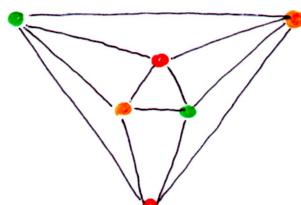
1) (cont'd)

e) G : Birkhoff Diamond $\chi(G) = 3$: (it is not 2-colorable since it contains an odd cycle)f) G : tetrahedron graph $\chi(G) = 4$ 

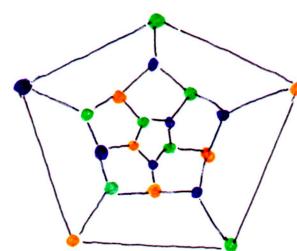
G: cube graph

 $\chi(G) = 2$ 

G: octahedron graph

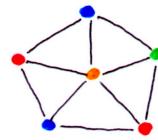
 $\chi(G) = 3$ (cannot be 2 because of odd cycles)

G: dodecahedron graph

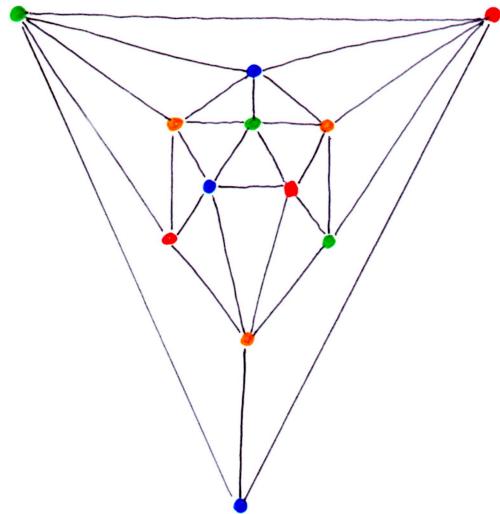
 $\chi(G) = 3$ 

§1.6.1

1) (cont.ed)

f) G : icosahedron graph $\chi(G) \neq 2$ since there are odd cycles $\chi(G) \neq 3$ because of this part in the graph:

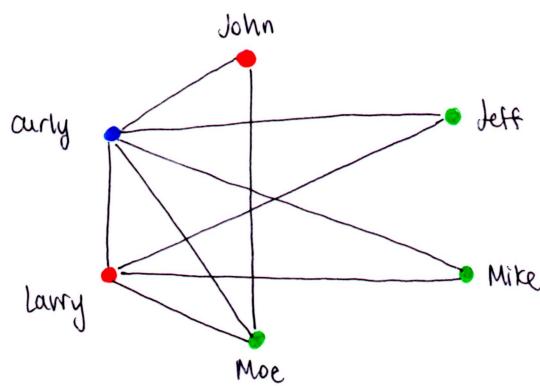
But a 4-coloring works!

So $\chi(G) = 4$.

□

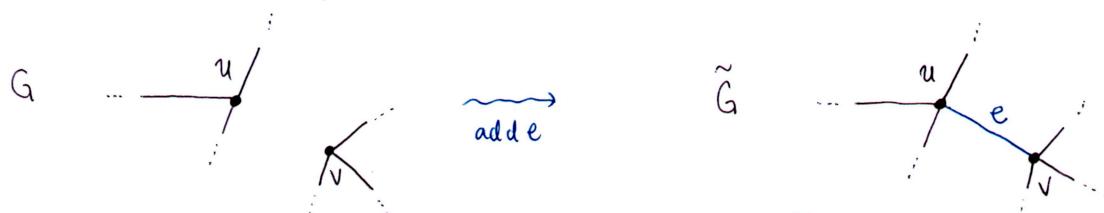
3) Three areas are required:

(edge between 2 vertices means that those vertices interfere and should be in separate regions):



§1.6.1

- 4) Suppose we start with a graph G and add an edge e between two vertices u and v to create a new graph \tilde{G} . The pictures below show an example with sample colors.

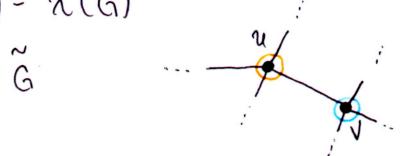


Colors in G : $\bullet \bullet \bullet \bullet \bullet$

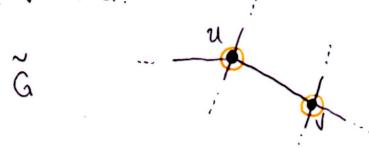
Colors in \tilde{G} : $\bullet \bullet \bullet \bullet \bullet + ?$

Case 1 If the colors of u and v were different in G , then the addition of e does not introduce any conflicts, so nothing changes.

$$\Rightarrow \chi(\tilde{G}) = \chi(G)$$



Case 2 Suppose that the colors of u and v were the same in G . Then addition of e causes a conflict. We will need to change either the color of u or the color of v in \tilde{G} .

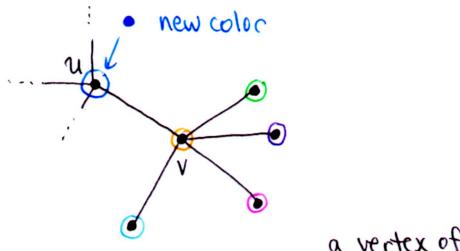


WLOG let's change the color of u .

let's look at vertex v . a vertex of

Case 2a If v is adjacent to every other color in G , then we are forced to assign u to a new color, increasing the chromatic number by 1:

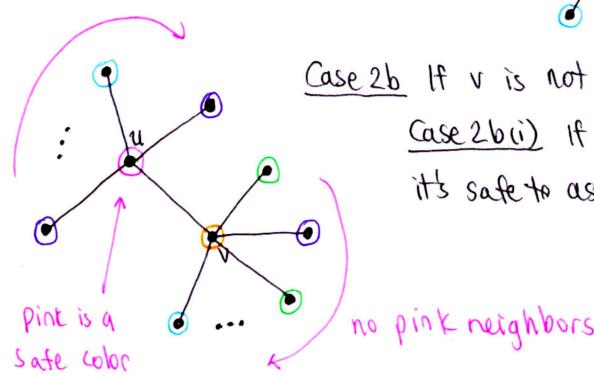
$$\chi(\tilde{G}) = \chi(G) + 1$$



no pink neighbors

Case 2b If v is not adjacent to one color in G , then we check the neighbors of u .

Case 2b(i) If u is not adjacent to a vertex of this same color, then it's safe to assign this color to u in \tilde{G} . Then $\chi(\tilde{G}) = \chi(G)$.

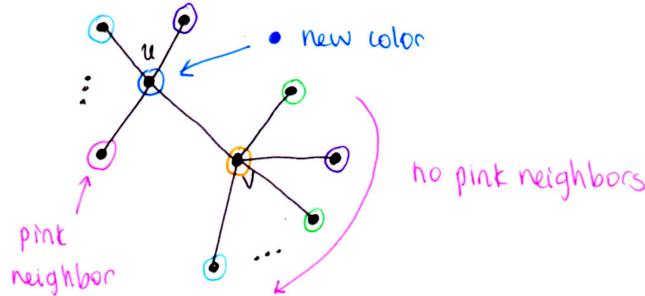


§1.6.1

4) (cont. ed)

Case 2b(ii) If u is adjacent to a vertex of this same color already, then we are unable to assign u to this color.

If we test all colors that satisfy case 2b and end up in case 2b(ii) for each one of these, then we are forced to assign u a new color.



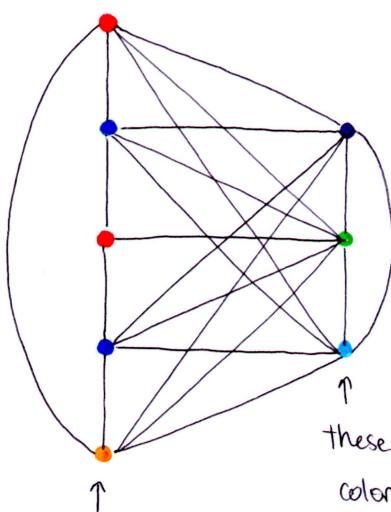
$$\text{Then } \chi(\tilde{G}) = \chi(G) + 1.$$

Since this covers all cases, we see that $\chi(\tilde{G}) \leq \chi(G) + 1$.

□

§1.6.2

2) $\chi(G) = 6$:



↑
this 5-cycle forces
three colors

these three must all be
colored differently since
they all connect with each other
and with vertices of each color
in the 5-cycle.

§1.6.2

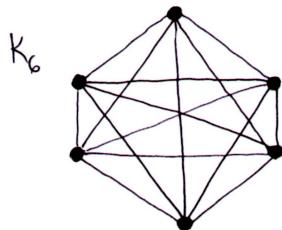
2) (cont. ed)

$$\omega(G) = 5:$$

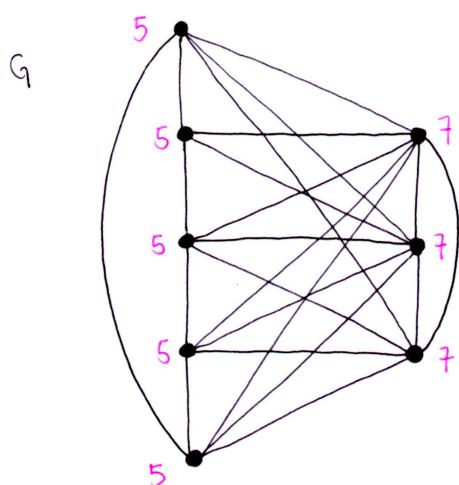
By Theorem 1.44 (p.92), we know that $\chi(G) \geq \omega(G)$.

$$\text{So } \omega(G) \leq 6.$$

In order to have K_6 as a subgraph, we need to pick out six vertices in G that are all adjacent to each other and each must be of degree ≥ 5 in G :



Consider the degrees of vertices in G :



Suppose G has a K_6 subgraph (we'll show this is false). If we pick all three of the degree 7 vertices, then we must choose two degree 5 vertices to be in our K_6 subgraph. But the degree 5 vertices are all linked together, and since they are of exactly degree 5, we need to include all of them in our subgraph. Now our K_6 subgraph has $3 + 5 = 8$ vertices! → ←
 ↑ ↑
 deg 7 deg 5 cannot happen!

If we only choose one or two of the degree 7 vertices, then we must include some degree 5 vertices, which are all linked so all degree 5 vertices must be included. But degree 5 vertices will drag in all degree 7 vertices, so again our K_6 subgraph has 8 vertices → ←

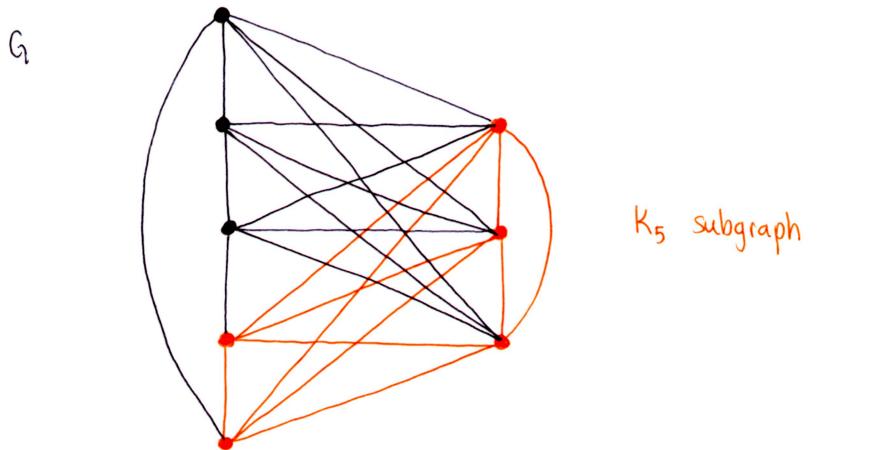
If we only choose degree 5 vertices — again they will force inclusion of degree 7 vertices in our K_6 , making an 8-vertex K_6 → ←

Thus $\omega(G) \neq 6$.

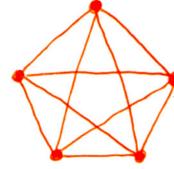
However we can find K_5 in G :

§1.6.2

2) (cont.ed)



K_5 subgraph



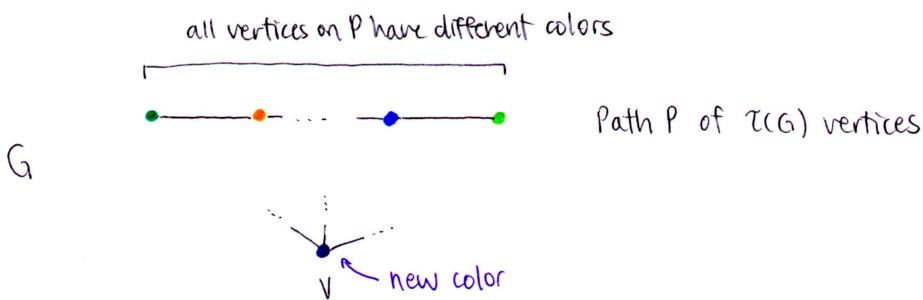
□

4) Suppose by contradiction that $\tau(G) < \chi(G)$.

||

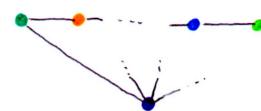
length of longest path in G

Say P is a path of length $\tau(G)$. Since we assumed that $\tau(G) < \chi(G)$, not every color used to color all of G is included in the coloring of P . In other words, there exists a vertex v in G that does not lie on path P and is of a different color than all vertices on P .



But since v is of a different color than all vertices on P , vertex v must be adjacent to every vertex on P . Reason: if this were not true, i.e. if v were not adjacent to some vertex p_i on P , then we could have just colored vertices p_i and v the same color, using less colors than $\chi(G)$ → ←
Then we have a path of length one greater than length of P . But we assumed that P is a path of maximal length in G → ←

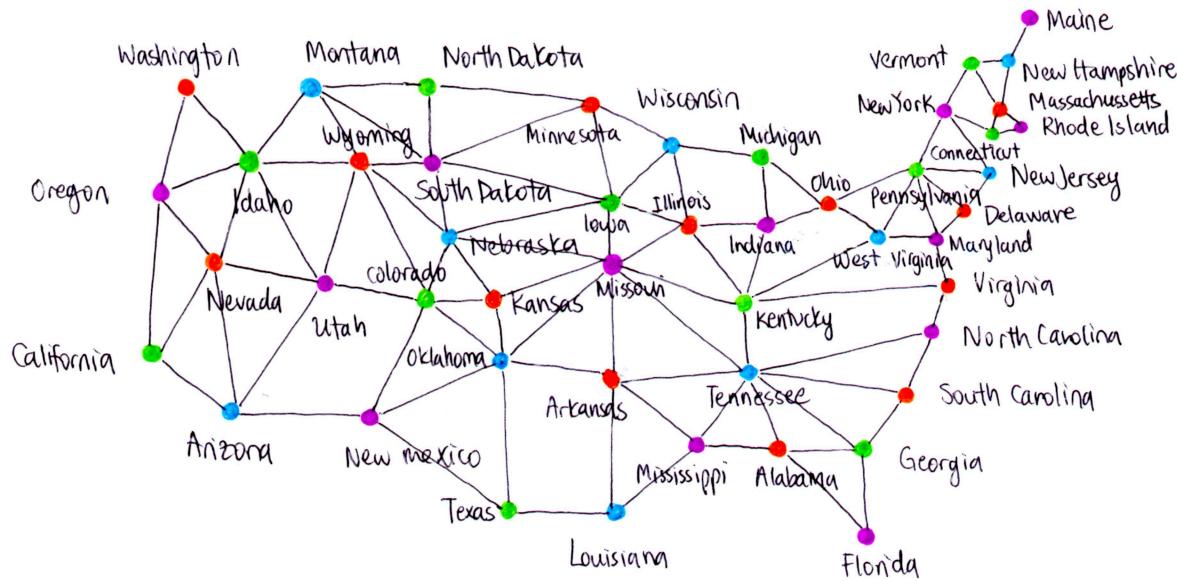
∴ $\chi(G) \leq \tau(G)$.



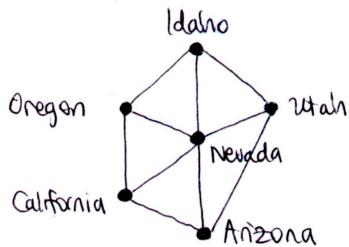
□

§1.6.3.

1) $\chi(G) = 4$ (where G = map of the United States)

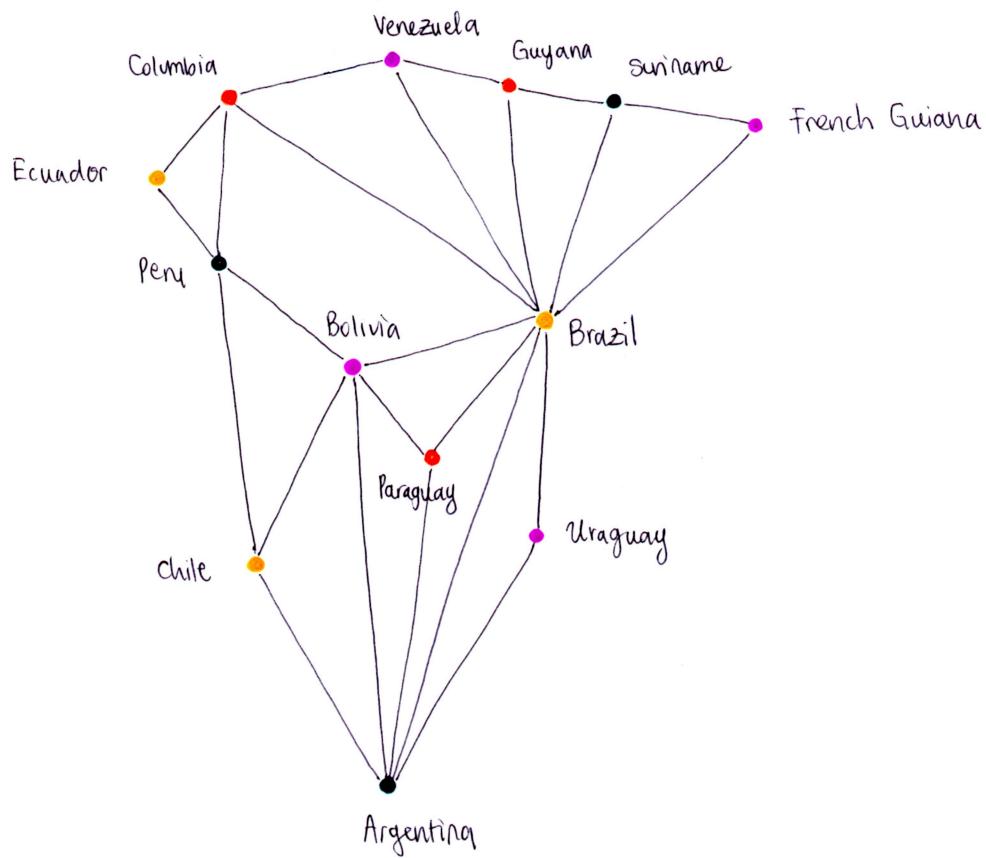


We need $\chi(G) \geq 4$ because this portion of the map requires 4 colors :

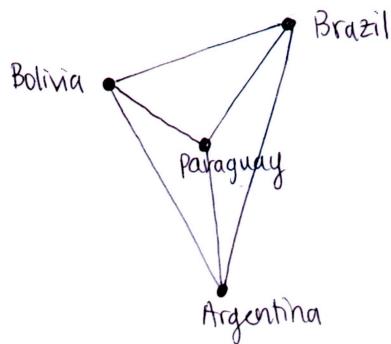


§1.6.3

2) $\chi(G) = 4$ (where G = map of South America)



We need $\chi(G) \geq 4$ because this portion of the map requires 4 colors:



§1.6.41 a) $K_{1,3}$ Graph representation of $C_G(k)$

1

$$\left[\begin{array}{c:c} \bullet & \bullet \\ \vdots & \vdots \end{array} \right] - \left[\begin{array}{c:c} \bullet & \bullet \\ \vdots & \vdots \end{array} \right]$$

2

$$= \left(\left[\begin{array}{c:c} \bullet & \bullet \\ \vdots & \vdots \end{array} \right] - \left[\begin{array}{c:c} \bullet & \bullet \\ \vdots & \vdots \end{array} \right] \right) - \left(\left[\begin{array}{c:c} \bullet & \bullet \\ \vdots & \vdots \end{array} \right] - \left[\begin{array}{c:c} \bullet & \bullet \\ \vdots & \vdots \end{array} \right] \right)$$

$$3 = \left(\left(\left[\begin{array}{c:c} \bullet & \vdots \\ \vdots & \vdots \end{array} \right] - \left[\begin{array}{c:c} \bullet & \vdots \\ \vdots & \vdots \end{array} \right] \right) - \left(\left[\begin{array}{c:c} \bullet & \vdots \\ \vdots & \vdots \end{array} \right] - \left[\begin{array}{c:c} \bullet & \bullet \\ \vdots & \vdots \end{array} \right] \right) \right) - \left(\left(\left[\begin{array}{c:c} \bullet & \vdots \\ \vdots & \vdots \end{array} \right] - \left[\begin{array}{c:c} \bullet & \bullet \\ \vdots & \vdots \end{array} \right] \right) - \left(\left[\begin{array}{c:c} \bullet & \bullet \\ \vdots & \vdots \end{array} \right] - \left[\begin{array}{c:c} \bullet & \bullet \\ \bullet & \bullet \end{array} \right] \right) \right)$$

$$\text{Then } C_G(k) = \left((k^4 - k^3) - (k^3 - k^2) \right) - \left((k^3 - k^2) - (k^2 - k) \right)$$

$$\begin{aligned} &= (k^4 - 2k^3 + k^2) - (k^3 - 2k^2 + k) \\ &= k^4 - 3k^3 + 3k^2 - k \end{aligned}$$

The number of 5-colorings of G equals $C_G(5)$

||

$$5^4 - 3(5)^3 + 3(5)^2 - 5 = 180$$

Basic Idea:

- Start with given graph G
- In each iteration (or step), we look at the "piece(s)" from the previous step and do the following for each piece:
 - Pick any edge e from that piece G
 - Create two new pieces from G :

↳ I drew these in brackets

1) $G - e$

To get this, we just remove edge e from G

2) G/e

To get this, we "collapse the endpoints of e to one vertex, and remove any multiple edges that might show up."

§1.6.4

1) (cont.ed) Parts (b) - (f) are done similarly to (a)

$$(b) k^6 - 5k^5 + 10k^4 - 10k^3 + 5k^2 - k$$

$$(c) k^4 - 4k^3 + 6k^2 - 3k$$

$$(d) k^5 - 5k^4 + 10k^3 - 10k^2 + 4k$$

$$(e) k^4 - 5k^3 + 8k^2 - 4k$$

$$(f) k^5 - 9k^4 + 29k^3 - 39k^2 + 18k$$

□

2) If we plug in $k=2$, we get

$$2^4 - 4(2)^3 + 3(2)^2 = -4 < 0$$

But chromatic polynomials at positive integers should always give nonnegative values.
So this cannot be a chromatic polynomial for any graph.

□