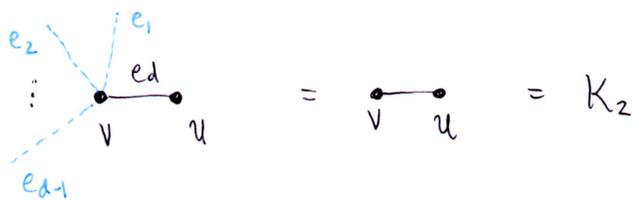


§1.3.4

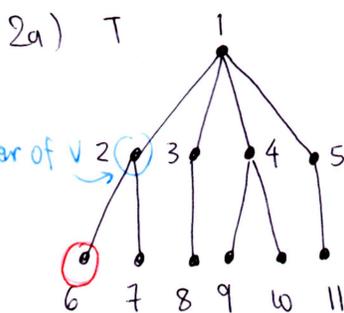
1) The leaves are removed in step 4 of the algorithm.

Let v be a vertex. Suppose $\deg(v) = d$.

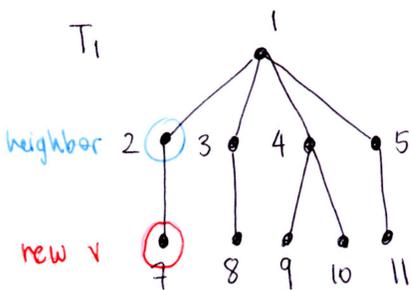
If v is one of the last two remaining vertices, then $d-1$ of its neighbors were removed. Then it must appear in the sequence $d-1$ times.



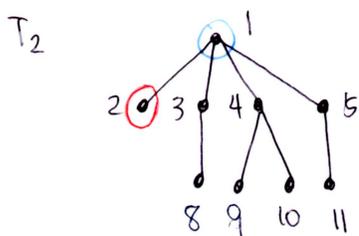
----- removed edge



$i=0$
 $T_0 = T$
 Choose vertex v (leaf w/ smallest label)
 Sequence: 2
 ↑
 neighbor's label



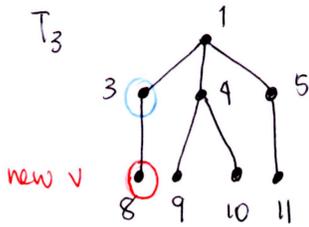
$i=1$
 $T_1 = T_0 - v$
 Choose new v
 Sequence: 2, 2



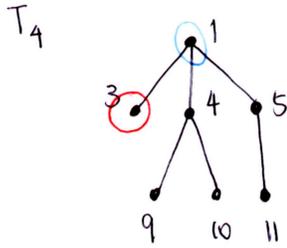
$i=2$
 $T_2 = T_1 - v$
 Choose new v
 Seq: 2, 2, 1

§1.3.4

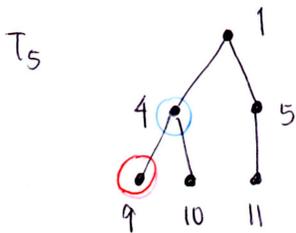
2a) (cont.ed)



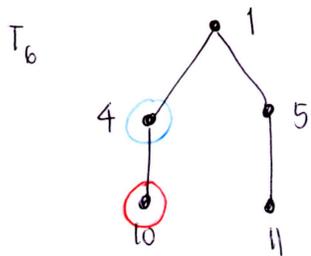
$i=3$
 $T_3 = T_2 - v$
 Choose new v
 Seq: 2, 2, 1, 3



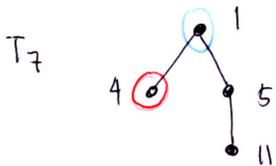
$i=4$
 $T_4 = T_3 - v$
 Seq: 2, 2, 1, 3, 1



$i=5$
 $T_5 = T_4 - v$
 Seq: 2, 2, 1, 3, 1, 4



$i=6$
 $T_6 = T_5 - v$
 Seq: 2, 2, 1, 3, 1, 4, 4



$i=7$
 $T_7 = T_6 - v$
 Seq: 2, 2, 1, 3, 1, 4, 4, 1



$i=8$
 $T_8 = T_7 - v$
 Seq: 2, 2, 1, 3, 1, 4, 4, 1, 5



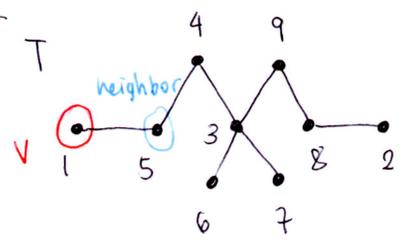
$i=9$
 $T_9 = T_8 - v = \textcircled{K_2}$ stop here!

\therefore the Prüfer sequence is: 2, 2, 1, 3, 1, 4, 4, 1, 5

□

§1.3.4

2 b) T



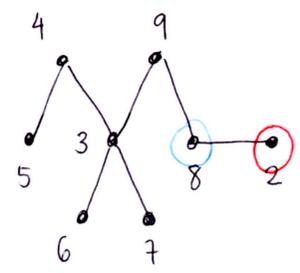
$i=0$

$T_0 = T$

New v

Seq: 5

T₁

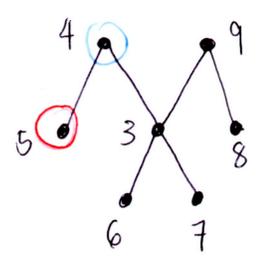


$i=1$

$T_1 = T_0 - v$

Seq: 5, 8

T₂

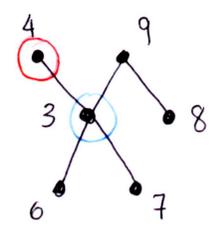


$i=2$

$T_2 = T_1 - v$

Seq: 5, 8, 4

T₃

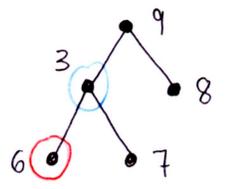


$i=3$

$T_3 = T_2 - v$

Seq: 5, 8, 4, 3

T₄

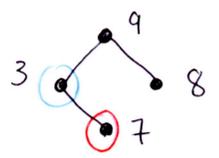


$i=4$

$T_4 = T_3 - v$

Seq: 5, 8, 4, 3, 3

T₅

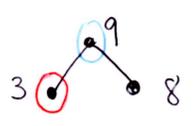


$i=5$

$T_5 = T_4 - v$

Seq: 5, 8, 4, 3, 3, 3

T₆



$i=6$

Seq: 5, 8, 4, 3, 3, 3, 9

T₇



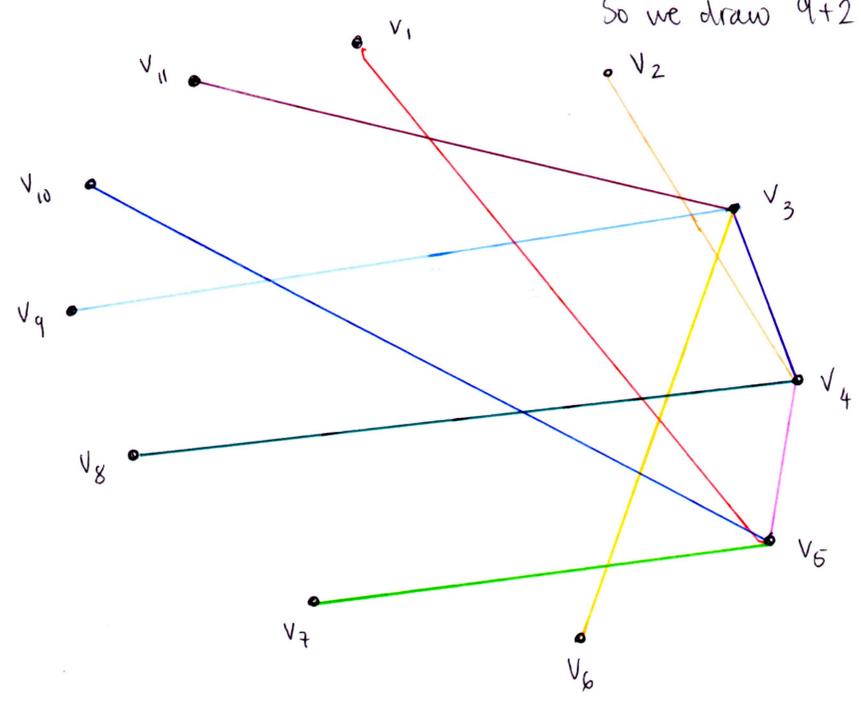
$T_7 = (K_2)$ stop here!

∴ the Prüfer sequence is 5, 8, 4, 3, 3, 3, 9

□

§1.3.4
 3) Seq: $\overbrace{5, 4, 3, 5, 4, 3, 5, 4, 3}^{\sigma}$

total:
 So we draw $9+2=11$ vertices



① Let $i=0$, and

$\sigma_0 = \sigma = 5, 4, 3, 5, 4, 3, 5, 4, 3$

$S_0 = S = \{1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11\}$ (length of $\sigma = 9$)
 ((length of σ) + 2)

Let $j =$ smallest # in S_0 that is not in seq. σ_0
 $= 1$ } draw an edge — between v_1 and v_5

First # in seq. σ_0 is 5

Create $\frac{\sigma_{0+1}}{\sigma_1} = \sigma_0 - \underbrace{(\text{first \# in } \sigma_0)}_5 = 4, 3, 5, 4, 3, 5, 4, 3$

Create $\frac{S_{0+1}}{S_1} = S_0 - \underbrace{j}_1 = \{2, 3, 4, 5, 6, 7, 8, 9, 10, 11\}$

② Let $i=1$

$j =$ smallest # in S_1 that is not in $\sigma_1 = 2$ } draw edge — between v_2 and v_4
 First # in seq. σ_1 is 4

Create $\sigma_2 = \sigma_1 - (\text{first \# in } \sigma_1) = 3, 5, 4, 3, 5, 4, 3$

Create $S_2 = S_1 - \underbrace{j}_2 = \{3, 4, 5, 6, 7, 8, 9, 10, 11\}$

§1.3.4

3) (cont.ed)

③ Let $i=2$

$j=6$
 First # in $\sigma_2 = 3$ } edge between v_6 and v_3 —

Create $\sigma_3 = \sigma_2 - 3 = 5, 4, 3, 5, 4, 3$

Create $S_3 = S_2 - \frac{j}{6} = \{3, 4, 5, 7, 8, 9, 10, 11\}$

④ $i=3$

$j=7$
 First # in $\sigma_3 = 5$ } edge from v_7 to v_5 —

Create $\sigma_4 = \sigma_3 - 5 = 4, 3, 5, 4, 3$

Create $S_4 = S_3 - \frac{j}{7} = \{3, 4, 5, 8, 9, 10, 11\}$

⑤ $i=4$

$j=8$
 First # in $\sigma_4 = 4$ } edge from v_8 to v_4 —

Create $\sigma_5 = \sigma_4 - 4 = 3, 5, 4, 3$

Create $S_5 = S_4 - \frac{j}{8} = \{3, 4, 5, 9, 10, 11\}$

⑥ $i=5$

$j=9$; First # in $\sigma_5 = 3 \Rightarrow$ edge from v_9 to v_3 —

Create $\sigma_6 = \sigma_5 - 3 = 5, 4, 3$

Create $S_6 = S_5 - \frac{j}{9} = \{3, 4, 5, 10, 11\}$

⑦ $i=6$

$j=10$; First # in $\sigma_6 = 5 \Rightarrow$ edge from v_{10} to v_5 —

Create $\sigma_7 = \sigma_6 - 5 = 4, 3$

Create $S_7 = S_6 - \frac{j}{10} = \{3, 4, 5, 11\}$

⑧ $i=7$

$j=5$; First # in $\sigma_7 = 4 \Rightarrow$ edge from v_4 to v_5 —

Create $\sigma_8 = \sigma_7 - 4 = 3$

Create $S_8 = S_7 - \frac{j}{5} = \{3, 4, 11\}$

§1.3.4

3) (cont. ed)

① $i=8$

$j=4$; first # in $\sigma_8 = 3 \Rightarrow$ connect v_4 and v_3 —

Create $\sigma_9 = \sigma_8 - 3 = \emptyset$

Since σ_9 is empty, we draw an edge between the remaining two vertices

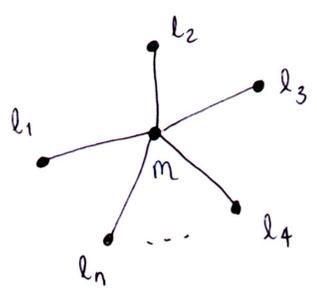
in $S_9 = S_8 - \underset{4}{j} = \{3, 11\}$ —

□

4) Star graphs have constant Prüfer sequences

or $K_{1,n}$

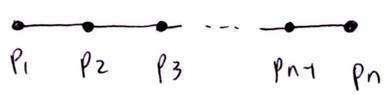
These graphs look like :



Every vertex except the middle vertex m is a leaf. So each leaf vertex l_i will be chosen as "vertex v " from the algorithm, and each time, the neighboring vertex will be m . Then in the Prüfer sequence, only the weight / label of vertex m will be recorded.

□

5) Paths have distinct entries in the Prüfer sequence.



This is because each vertex will eventually become a leaf. Every vertex except vertices p_1 and p_n will be the neighbor of a leaf, so those weights (distinct numbers in $\{1, \dots, n\}$) will appear in the Prüfer sequence.

□

§1.3.4

6) Let e be an edge of K_n . We want to show that the number of spanning trees of $K_n - e$ is $(n-2) \cdot n^{n-3}$.

K_n has a total of

$$\binom{n}{2} = \frac{n!}{2!(n-2)!} \text{ edges,}$$

and any spanning tree of K_n has $n-1$ edges.

Then the proportion of edges in a spanning tree to edges in K_n is

$$\begin{aligned} \frac{n-1}{\binom{n}{2}} &= n-1 \cdot \frac{2}{n(n-1)} \\ &= \frac{2}{n} \end{aligned}$$

This means that edge e appears in $\frac{2}{n}$ of all spanning trees, and does not appear in $(n-2)/n$ of spanning trees.

By Cayley's Theorem (Thm 1.18, p 44), there are n^{n-2} spanning trees.

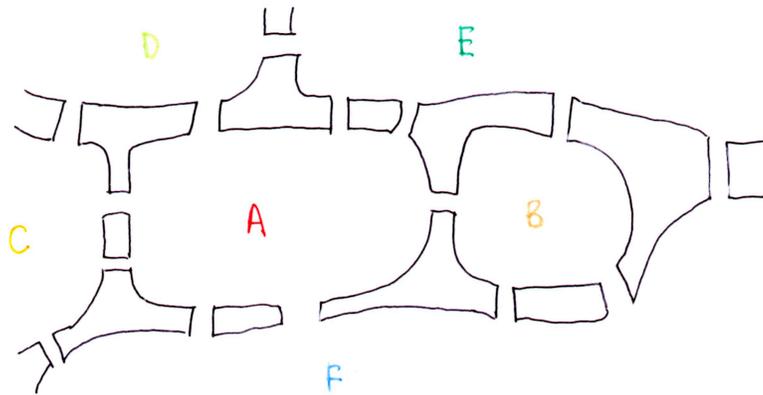
Then the number of spanning trees that do not contain e (i.e., # of spanning trees of $K_n - e$), equals

$$\frac{n-2}{n} \cdot n^{n-2} = (n-2) \cdot n^{n-3}$$

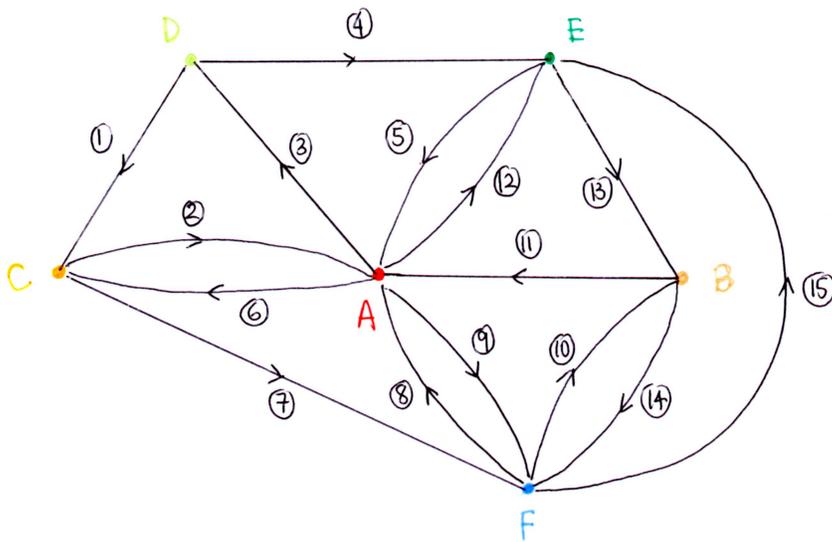
□

§1.4.1

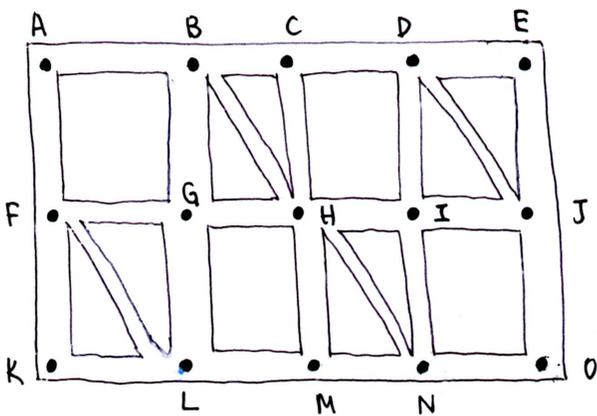
3) Yes; the route is numbered below:



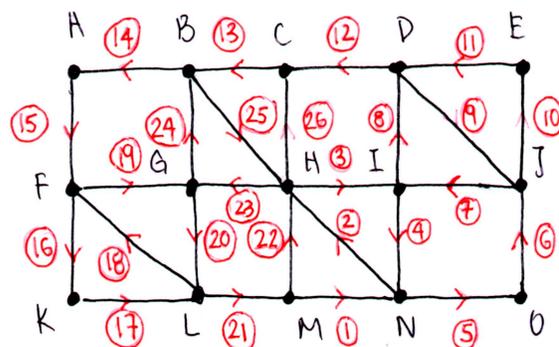
↓ drawn as a graph



4) Yes;

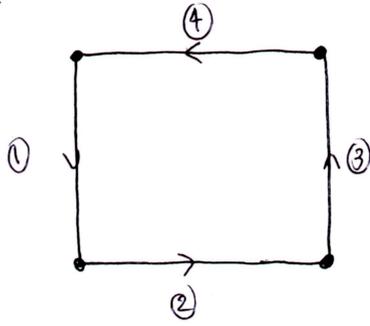


graph →



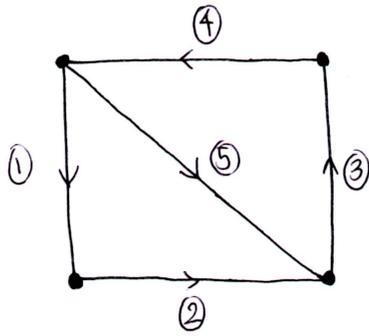
§1.4.2

1 a)



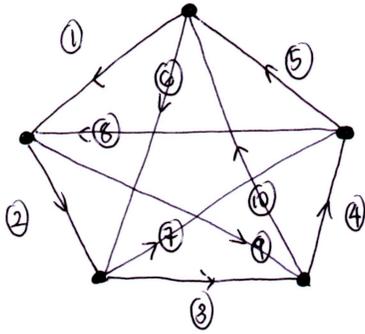
4 vertices
4 edges

b)



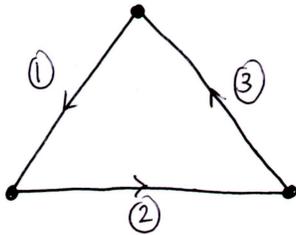
4 vertices
5 edges

c)



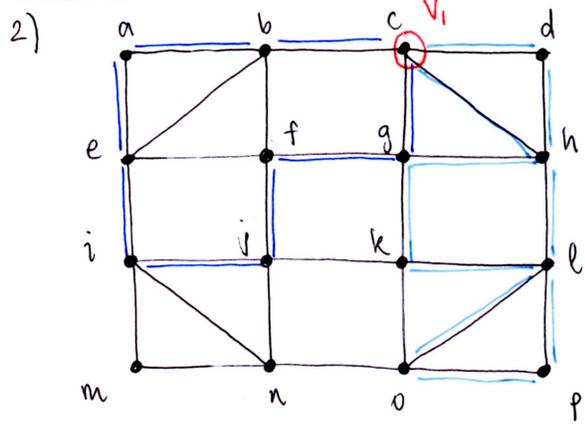
5 vertices
10 edges

d)



3 vertices
3 edges

§1.4.2



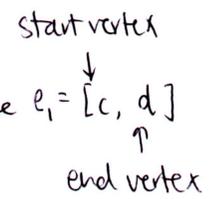
$R_1 = a, b, c, g, f, j, i, e, a$

$i=1$

Choose $v_1 = c$

• It is on R_1 ✓

• It is incident with unmarked edge $e_1 = [c, d]$

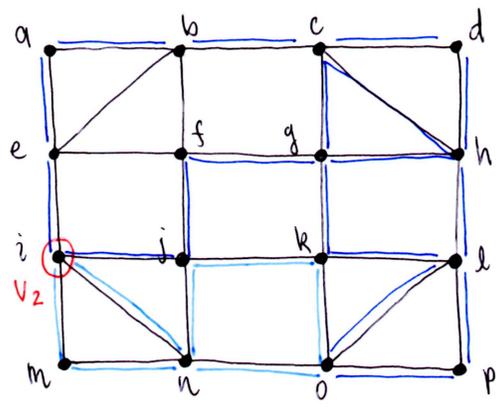


Build circuit: $Q_1 = c, d, h, l, p, o, k, g, h, c$

Now let $R_2 = a, b, \overset{v_1}{c}, d, h, l, p, o, k, g, h, \overset{v_1}{c}, g, f, j, i, e, a$

Q_1 inserted into R_1 at vertex c

Set $i=1+1=2$



R_2 : —

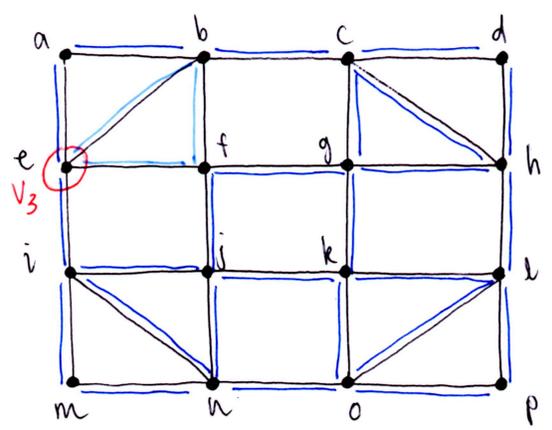
Choose $v_2 = i$ (incident to unmarked edge $e_2 = [i, m]$)

Build circuit:

$Q_2 = i, m, n, o, k, j, n, i$

Now let $R_3 = a, b, c, d, h, l, p, o, k, g, h, c, g, f, j, i, m, n, o, k, j, n, i, e, a$

Set $i=2+1=3$



R_3 : —

Choose $v_3 = e$ (incident to unmarked edge $e_3 = [e, b]$)

Build circuit:

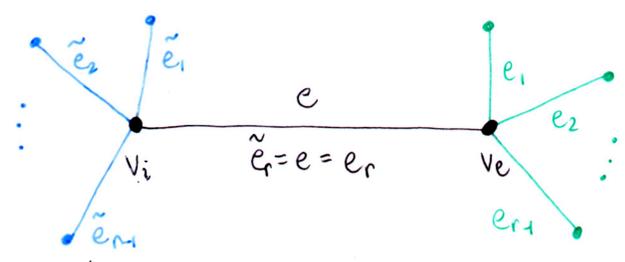
$Q_3 = e, b, f, e$

Let $R_4 = a, b, c, d, h, l, p, o, k, g, h, c, g, f, j, i, m, n, o, k, j, n, i, \overset{Q_3}{e, b, f, e}, a$

Since all edges appear in R_4 , we are done; R_4 is a Eulerian circuit.

§1.4.2

6) Let G be a connected graph which is regular of degree r . Then every edge e in G shares the same initial vertex with $(r-1)$ other edges, and it also shares its end vertex with $(r-1)$ other edges:



v_i = initial vertex of e
 v_e = end vertex of edge e

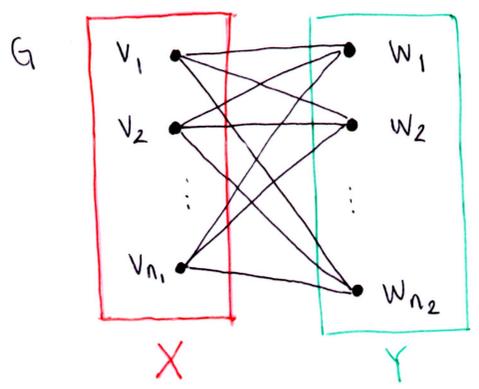
$\deg(v_i) = r$
 $\Rightarrow v_i$ is incident to r edges total: $\tilde{e}_1, \tilde{e}_2, \dots, \tilde{e}_{r-1}, e = \tilde{e}_r$
 $\deg(v_e) = r$
 $\Rightarrow v_e$ is incident to r edges: $e_1, e_2, \dots, e_{r-1}, e = e_r$

Then edge e has a total of $2(r-1)$ neighboring edges in graph G .
 In $L(G)$, edge e becomes a vertex with $2(r-1)$ adjacent vertices (definition of line graph). So every vertex in $L(G)$ has even degree.

Then by Theorem 1.20 (p.56), this is equivalent to saying that G is Eulerian. (Note: since G is connected, so is $L(G)$). □

7) Let $G = K_{n_1, n_2}$.

a) Let's suppose the bipartite graph G has vertices that can be separated into sets X and Y , where $|X| = n_1$ and $|Y| = n_2$. So the general picture for G looks like:



§1.4.2

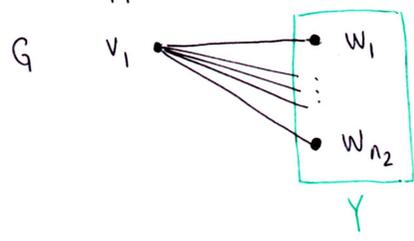
7 a) (Cont'd)

The main corollary we use: (Cor 1.21, p.57) The connected graph G contains an Eulerian trail if and only if there are at most 2 vertices of odd degree.

We consider this in cases:

Case 1 Suppose that one of n_1 or n_2 is 1. WLOG let's suppose that $n_1 = 1$.

Case 1a Suppose that $n_2 = |Y|$ is even. So G looks like



Since n_2 is even, we know that v_1 is adjacent to an even number of vertices. But each vertex in Y is only adjacent to v_1 , i.e., $\deg(w_i) = \underset{\text{odd}}{1}$ for each $w_i \in Y$.

By Cor 1.21, in order for G to have an Eulerian trail, we cannot have more than two vertices in Y .

So in the case where $G = K_1$, even, the only way to have a Eulerian trail in G is if $n_2 = 2$.

Case 1b Suppose that $n_2 = |Y|$ is odd.

The picture for G looks the same as in Case 1a, except now vertex v_1 has odd degree.

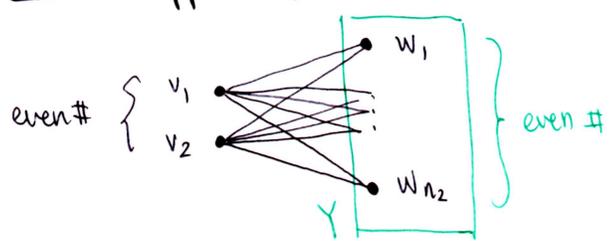
If $n_2 = 1$, then G has a Eulerian trail: $G \quad v_1 \text{ --- } w_1$

If n_2 is any odd # greater than 3, we have more than two vertices of odd degree, so by Cor 1.21, G is not Eulerian.

Thus, for the case where $G = K_1$, odd, the only way to get a Eulerian trail is if $n_1 = 1$.

Case 2 Suppose that one of n_1 or n_2 is 2. WLOG suppose $n_1 = 2$.

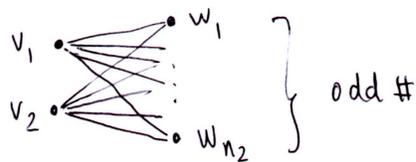
Case 2a Suppose $n_2 = |Y|$ is even.



Then every vertex in G has even degree, so Cor 1.21 implies that G has an Eulerian trail. So if $G = K_{2, n_2}$, where n_2 is even, then G will always have a Eul. trail.

§1.4.2

7a) (cont'd)

Case 2b Suppose $n_2 = |Y|$ is odd.

Note that each vertex $w_i \in Y$ has degree 2, and both v_1 and v_2 have odd degree n_2 . But only two vertices have odd degree so G has a Eulerian trail.

Thus $G = K_{2, \text{odd}}$ has a Eulerian trail for any odd number n_2 .

Case 3 Suppose that $n_1 \geq 3$ and $n_2 \geq 3$.Case 3a If both n_1 and n_2 are even, then every vertex has even degree.

So $G = K_{\text{even}, \text{even}}$ will always have a Eulerian trail, for any n_1, n_2 even.

Case 3b If one of n_1 or n_2 is odd, then we have more than 3 vertices of odd degree, so G does not have Eulerian trail.

- b) G is Eulerian iff every vertex of G has even degree (Thm 1.20, p. 56)
 iff n_1 and n_2 are both even, since every vertex in K_{n_1, n_2} are either of degree n_1 or degree n_2 .

□

□